A COMPLETE FIELD GUIDE

LARPING 101





WELCOME!

Saint Godric is a seasoned LARPer with over 15 years of experience in the hobby. He is widely known for his dedication to the craft, particularly in the realms of Amtgard, Dagorhir, and Belegarth. As a knight in these organizations, Saint Godric has honed his skills as a warrior, strategist, and leader on the battlefield.

Born and raised in a small town in the Midwest, Saint Godric first discovered LARPing as a young adult and was immediately drawn to the immersive and creative aspects of the hobby.

As a knight, Saint Godric is skilled in a variety of weapons and combat styles, and is always eager to teach and mentor newer LARPers. He is particularly interested in the historical and cultural aspects of LARPing, and has spent many hours researching and studying various time periods and cultures to incorporate into his characters and gameplay.

Saint Godric has an active Youtube channel dedicated to helping people fall in love with LARPing and Renaissance Festivals. You can find him on every major social media outlet and podcasters.

SAINT GODRIC







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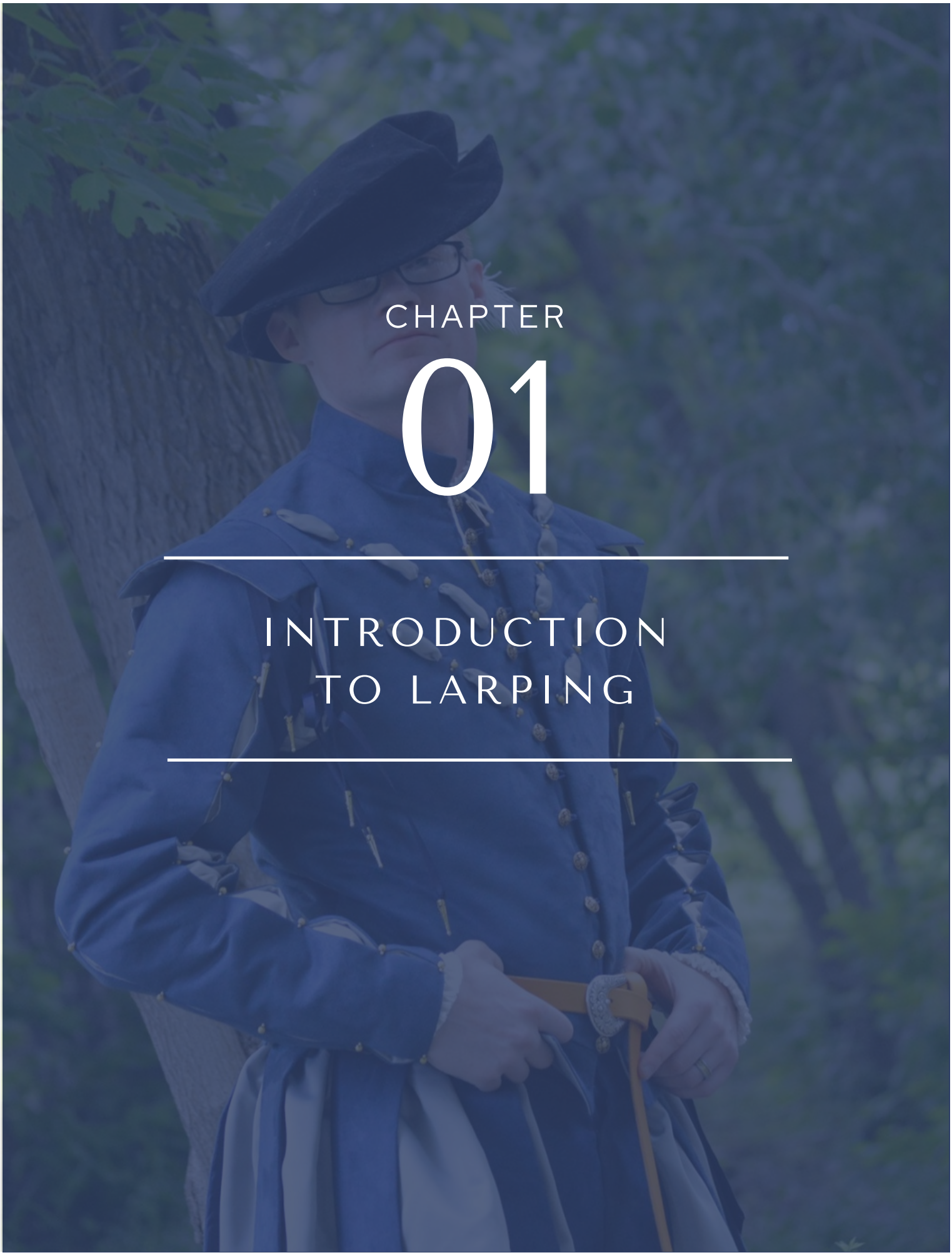
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CHAPTER

01

INTRODUCTION TO LARPING



01 / LARPING AS A HOBBY

Live Action Role Playing, or LARPing, is a unique and immersive hobby combining theater, gaming, and socializing elements. At its core, LARPing involves taking on the role of a fictional character and interacting with other players in a shared world or scenario.

LARPing can take many forms, from historical reenactments to fantastical adventures set in entirely fictional worlds. In a LARPing scenario, players may dress up in costumes, use props and weapons, and engage in simulated combat or other challenges.

One of the critical elements of LARPing is the roleplaying aspect. Players are encouraged to fully embody their characters, speaking and acting in character as much as possible. This can lead to some incredibly immersive experiences and be an excellent way to develop acting and improvisation skills.

LARPing is also a highly social activity, with players often forming tight-knit communities around their shared hobby. As a result, many LARP events include time for socializing, either in or out of character, and can be an excellent way to make new friends with similar interests.

"FIND THE THINGS THAT YOU ENJOY AND LEAN INTO THOSE THINGS. RUN FROM THE THINGS THAT YOU DO NOT ENJOY. THIS IS A GAME. IT SHOULD BE FUN."

-



While LARPing can be a lot of fun, it does require some preparation and planning. Depending on the scenario, players may need to create a character, develop a costume, and learn the rules and mechanics of the game. It's also important to be mindful of safety and etiquette when participating in LARP events, both for your own well-being and to ensure that everyone has a good time.

Overall, LARPing is a hobby that offers a unique and engaging experience for those looking to explore their creativity, socialize with others, and have some fun. Whether you're a fan of fantasy and history or enjoy roleplaying, there's likely a LARPing community out there that will suit your interests. In the next chapter, we'll explore how to get started with LARPing and find the right events for you.

THE BIG DISCLAIMER

Every LARP you play is going to have a different ruleset. Every game is different and has its own unique flavor. Every tip listed in this book, is just that: a tip. It is a suggestion. The LARP you play may have stricter requirements or might do some things differently. The goal of this book is to talk about LARPing in a broad sense and provide you with all of the information that you will need to start playing.

Check into the rules of every game that you play and know that anything written in those rules outweighs anything written in this book. With that in mind, let's jump in!



CHAPTER

02

GETTING STARTED

02/ WHERE TO BEGIN?

Once you've decided you're interested in trying out LARPing, the next step is finding events in your area. The first place to start is by going to www.cometrylarp.com. After that, here are a few tips for how to get started.

- Do some online research. The internet is an excellent resource for finding LARP events in your area. Use search engines to look up terms like "LARP events near me" or "local LARPing groups." You can also check social media platforms like Facebook or Meetup for LARPing groups or events.
- Attend a gaming convention. Many gaming conventions feature LARPing events or have dedicated LARPing areas. Attending a convention can be a great way to meet other LARPers and taste the hobby.
- Check with local gaming or comic book stores. Many hobby shops are a hub for local LARPing communities. They can point you in the right direction for events or groups in your area.
- Join an online LARPing forum or group. Many online communities are dedicated to LARPing, and joining one can be a great way to connect with other enthusiasts and get recommendations for events in your area.
- Ask around. If you know anyone who's already involved in LARPing, ask them for recommendations or if they know of any upcoming events.



Once you've found some potential events or groups, it's essential to do a little research to ensure they're a good fit for you. Read up on the event's rules and mechanics, ask questions of other players or organizers, and try to get a sense of the community and culture surrounding the event.

It's also important to remember that not all LARPing events or groups are created equal. Some focus more on combat, while others prioritize storytelling and roleplaying. Some may have stricter rules or safety guidelines than others. Take the time to find events or groups that align with your interests and preferences.

02/ TYPES OF LARPS

LARPing scenarios can take many forms, from historical reenactments to fantastical adventures set in entirely fictional worlds. Here are some of the most common types of LARPs and what to expect from each:

- Fantasy LARPs - Fantasy LARPs are some of the most popular and well-known types of LARPing events. These scenarios are typically set in a fictional world similar to medieval Europe or other classic fantasy settings. Players may take on the roles of knights, wizards, or other mythical creatures and engage in combat or other challenges.
- Historical LARPs - Historical LARPs are scenarios that recreate a specific historical period or event. These events may require more research and preparation than other types of LARPs, as players will need to create historically accurate costumes and props.
- Horror LARPs - Horror LARPs are scenarios designed to be scary or unsettling. These events may involve elements of suspense, gore, or psychological horror. Horror LARPs can be a great way to explore your fears and test your limits.
- Science-Fiction LARPs - Science Fiction LARPs are scenarios in a futuristic or otherworldly setting. Players may take on the roles of astronauts, aliens, or other futuristic characters.
- Live Combat LARPs - Live Combat LARPs prioritize physical combat and other physical challenges. These events may require more physical exertion and may only suit some players.
- Theater-style LARPs - Theater-style LARPs are events that prioritize storytelling and roleplaying over physical challenges. These events may involve more improvisation and dialogue. They may be a good fit for players who enjoy acting or writing.

When choosing a LARPing scenario to participate in, it's essential to think about your personal interests and preferences. For example, do you enjoy combat, storytelling, or puzzle-solving? Are you interested in a particular historical period or setting? Are you comfortable with physical challenges or prefer a more laid-back experience? Keep these factors in mind when choosing a LARPing event or group.





CHAPTER

03

CREATING YOUR CHARACTER

03/ ARCHETYPES AND ROLES

One of the most exciting aspects of LARPing is the opportunity to take on a new persona and explore different character archetypes. Here are some of the most common character archetypes and roles that you may encounter in a LARPing scenario:

- Warrior - The warrior archetype is a classic in fantasy LARPs. Warriors are skilled in combat and are often the first line of defense against enemies.
- Mage - Mages are characters who possess magical abilities, such as the power to cast spells or summon creatures. They are often seen as more fragile than warriors but can be incredibly powerful when used strategically.
- Healer - The healer archetype is responsible for supporting the other players by restoring health, curing diseases, or purifying contaminated areas.

> "BE WHO YOU HAVE ALWAYS WANTED TO BE. WHO DO YOU PICTURE YOURSELF TO BE WHEN YOU DREAM? WHAT CAN YOU DO? WHAT CAN YOU ACCOMPLISH? THAT IS LARP."

- Rogue - Rogues are skilled in stealth, thievery, and other covert activities. They may be tasked with infiltrating enemy territory or gathering information.
- Bard - Bards are characters skilled in music, storytelling, or other performance arts. They may be responsible for entertaining the other players or using their performances to sway the opinions of NPCs or other characters.
- Leader - Leaders are characters responsible for directing the group's actions. They may be the ones to make tough decisions or negotiate with other characters or factions.
- Villain - Villains are characters aligned with the enemy or who seek to undermine the other characters' goals. They may create obstacles or challenges for the other players to overcome.
- NPC - NPCs, or non-player characters, are controlled by the event organizers rather than the players. NPCs may have specific roles in the scenario, such as providing clues or information or posing as enemies.

03/ WHAT IS THE MOST FUN?

When choosing a character archetype or role, consider your strengths and interests. For example, do you enjoy combat or more subtle forms of manipulation? Are you more interested in performing or in strategic planning? Whatever role you choose, fully commit to it and immerse yourself in character to make the most of your LARPing experience.

Regarding live-action roleplaying, one of the most critical aspects of creating an immersive experience is having a compelling character backstory. A well-crafted backstory can help you fully embody your character and add depth and richness to your interactions with other players. Here are some strategies for creating a backstory that will make your LARPing experience unforgettable.

- Start with the basics. Begin by outlining the basics of your character's life, such as their name, age, and occupation. Think about their family background, where they grew up, and what kind of education or training they may have had. These details will help you establish a foundation for your character and give you a starting point to build from.
- Identify your character's motivations. What drives your character? What are their goals, desires, and fears? Understanding your character's motivations will help you make decisions in-game that feel authentic to your character. Are they seeking revenge for a past wrong? Are they motivated by a desire for power or wealth? Or are they simply trying to survive in a harsh world?
- Knowing what drives your character will help you create a more convincing and compelling backstory.
- Consider your character's relationships. Think about the people in your character's life, past and present. Who are their family members? Do they have any close friends or enemies? Have they been betrayed by someone they trusted? Understanding these relationships will help you create a rich backstory in emotion and drama. Consider how these relationships have shaped your character and how they may impact your behavior in-game.
- Think about your character's skills and abilities.

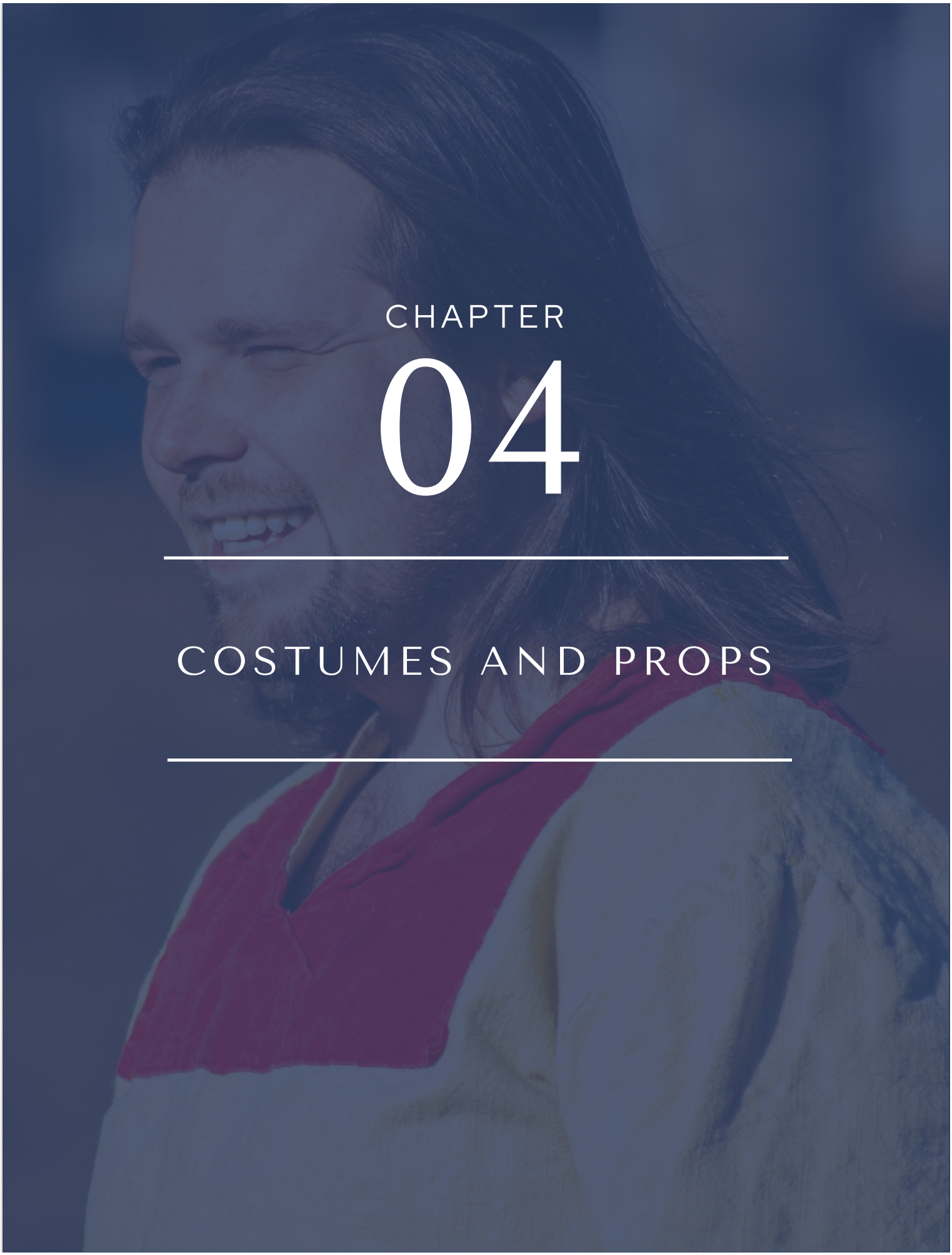












CHAPTER

04

COSTUMES AND PROPS



04/ COSTUMES AND PROPS

Live-Action Roleplaying is a unique hobby that allows participants to immerse themselves in a fictional world and interact with other players in real time. One of the critical components of LARPing is the use of costumes and props, which are essential in creating a believable and engaging experience for all involved.

Costumes are the first element that players use to establish their character. Wearing a costume helps to define the character's identity and allows the player to fully embody their role.

Props are equally crucial in LARPing, as they enhance the overall experience for the player and the other participants. Props can be anything from swords and shields to potion bottles and spell books. They help to create a more immersive game world by providing tangible items for players to interact with. For example, if a player is a wizard, having a wand or a spell book to use as props can help them feel more in character and physically represent their abilities.

"IT IS ALL ABOUT THAT DRIP! SPEND SOME TIME THINKING ABOUT WHAT YOU WANT YOUR COSTUME TO LOOK LIKE. LOOKING GOOD MAKES A WORLD OF DIFFERENCE."







Additionally, props can also serve a practical purpose in-game, such as a map or a key to unlock a door.

The use of costumes and props also help to establish a sense of authenticity and credibility within the LARPing community. Players who put time and effort into creating their costumes and props demonstrate a commitment to the game and a desire to fully participate in the experience. This level of dedication and attention to detail can inspire others to do the same, resulting in a more immersive and enjoyable game for all involved.

Costumes and props can also serve as a creative outlet for players. Crafting a costume or prop can be a fun and rewarding experience. It can allow players to express their creativity in a new and exciting way. It can also provide an opportunity for players to learn new skills, such as sewing, woodworking, or leatherworking.

Costumes and props are a vital component of LARPing, enhancing the overall experience and creating a more immersive game world for all involved. By putting time and effort into crafting these elements, players can fully inhabit their characters, establish credibility within the community, and enjoy a fun and rewarding creative outlet.

Costumes are an essential part of LARPing, but only some have the budget to spend much money on elaborate costumes. Fortunately, there are many ways to create a costume on a budget that is still effective and visually appealing. Here are some tips on creating a costume on a budget for your next LARP event.

- Start with what you have. One of the best ways to save money on a costume is to start with what you already have in your wardrobe. First, look for clothes that could work for your characters, such as a plain white shirt for a peasant or a black shirt for a rogue. You can also repurpose clothing items, such as turning a tunic into a dress or using a belt to cinch in a shirt and create a more fitted look.







- Thrift stores, consignment shops, and online marketplaces such as eBay and Etsy are great places to find inexpensive costume pieces. Look for items that can be easily modified or combined with other elements to create a cohesive costume. For example, a plain black skirt can be paired with a white blouse and a vest to create a medieval peasant costume.

- You can create your own costume pieces using inexpensive fabric if you have basic sewing skills. Look for fabric remnants or clearance fabric at your local craft store. You can also use a pattern to create a more complex costume piece, such as a cloak or a tunic. There are many free patterns available online that are suitable for LARPing costumes.

- Accessories such as belts, jewelry, and hats can enhance a costume without breaking the bank. Look for inexpensive options at thrift stores, online marketplaces, or discount stores. For example, a simple leather belt can instantly make a plain outfit look more medieval, and a pendant necklace adds elegance to a costume.

Creating a costume on a budget requires a bit of creativity and resourcefulness, but it is definitely possible. By using what you have, shopping secondhand, getting crafty, borrowing from friends, and focusing on accessories, you can create a great costume that is both budget-friendly and visually appealing. Then, with a little effort, you can fully embody your character and enjoy the LARPing experience to the fullest.

04 / PROPS AT LARPS

Props are an essential part of LARPing, as they can help to create a more immersive and engaging experience for all involved. However, creating props for your character can be time-consuming and expensive. Here are some tips on making simple and effective props for your character that won't break the bank.

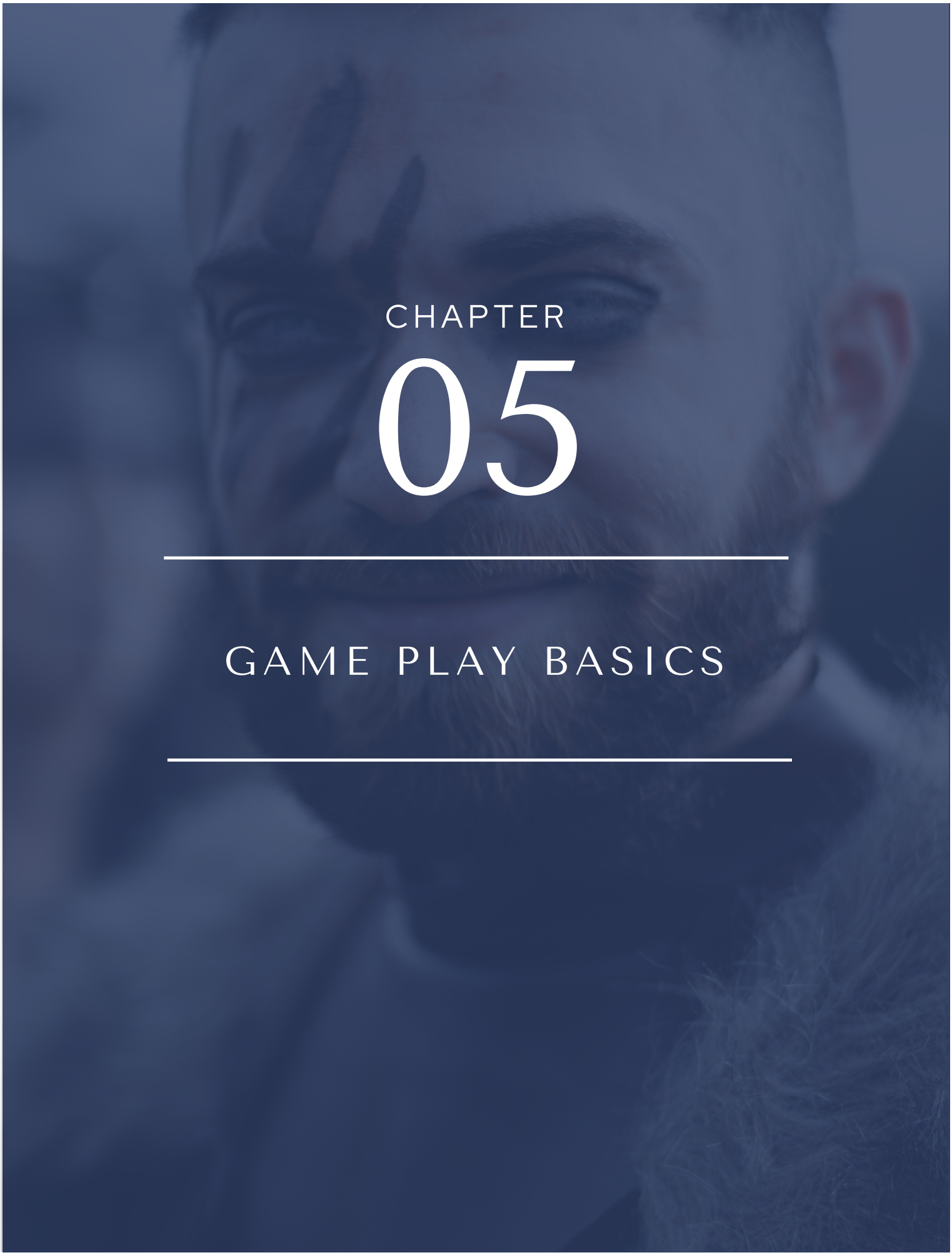
- Use household items. One of the easiest ways to create props for your character is to use items you already have around the house. For example, a plain wooden spoon can be painted and used as a wand for a wizard character. A small box can be covered in fabric or painted to create a treasure chest for a pirate character. Get creative and look for items that can be easily modified to fit your character's theme.

- Foam crafting is a great way to create lightweight and durable props for your character. Foam can be easily cut, shaped, and painted to create a wide range of props, such as swords, shields, and armor. There are many tutorials available online that can help you get started with foam crafting.



- Papier-mâché is another inexpensive and versatile material that can be used to create props for your character. To make paper-mâché, mix flour and water to create a paste, then dip newspaper strips into the paste and layer them onto your prop form. Once the paper-mâché has dried, it can be painted and decorated to fit your character's theme.

- Creating potion bottles for your character is a fun and easy way to add a touch of realism to your game. Find glass bottles with interesting shapes.



CHAPTER

05

GAME PLAY BASICS

05/ WHAT ABOUT THE COMBAT?

Live Action Role Playing is a game that involves players physically acting out their roles in a fictional setting. One of the most exciting aspects of LARPing is combat, where players can engage in simulated battles using a variety of weapons and tactics. However, to ensure safety and fairness, LARPing combat has a set of rules and mechanics that must be followed.

The safety of all players is paramount in LARPing combat. The game organizers must approve all weapons and armor used in battle before they can be used. Weapons must be made of safe materials, such as foam, latex, or plastic, and must not have any sharp edges or points. The armor must be designed to protect the wearer from accidental injuries.

In addition, all players must wear appropriate safety gear, including eye protection and protective clothing, such as gloves and helmets. Players must also follow specific rules for striking opponents, which will be discussed in the following sections.

Combat in LARPing is governed by rules that ensure fairness and balance between players. The mechanics of combat typically involve the use of hit points and damage modifiers. Hit points represent a player's health, and damage modifiers are used to adjust the damage dealt by weapons based on their size and weight.
When two players engage in combat, they must follow a set of rules to determine who wins.

For example, in some LARPS players may use a rock-paper-scissors system to determine the outcome of a strike. If a player wins, they damage their opponent's hit points based on their weapon and any modifiers that apply.

Melee combat is the most common type of combat in LARPing. In melee combat, players engage in close-quarters combat using weapons such as swords, axes, and spears. Players must use appropriate striking techniques when engaging in melee combat. For example, players must not strike their opponent's head or neck and must not use excessive force when striking with their weapons. These rules can vary based on the game you are playing.

In addition, players must be aware of their surroundings when engaging in melee combat. Finally, players must not swing their weapons recklessly, as this may cause injury to other players or damage game props.

Ranged combat involves using weapons such as bows and crossbows and throwing weapons, such as knives or javelins. Ranged combat typically consists of a set of rules governing the use of these weapons. For example, players may need to use special arrows or bolts marked with a specific color to indicate their use.

In addition, players must use appropriate safety techniques when engaging in ranged combat.

For example, players must not aim their weapons at other players' faces. In addition, they must ensure that their weapons are not loaded with too much force, which could cause injury to other players.

LARPing combat is an exciting and challenging aspect of the game. However, it is essential to follow the rules and mechanics of combat to ensure safety and fairness for all players. By following these guidelines, players can enjoy the thrill of simulated battles in a safe and controlled environment.

05/ NON-COMBAT INTERACTIONS

Live Action Role Playing is not just about combat. It also involves non-combat interactions and roleplaying, which allow players to immerse themselves in their characters and the game world. Non-combat exchanges can include negotiating with NPCs (non-player characters) to participating in social events. At the same time, roleplaying involves creating a believable and engaging character.

Non-combat interactions are an essential part of LARPing. They allow players to engage with the game world and other players in various ways. Some examples of non-combat interactions include:



- Negotiating with NPCs: Players may need to deal with NPCs to complete quests or obtain information. This can involve persuasion, bribery, or intimidation, depending on the situation.
- Participating in social events: LARPing events often include social events, such as parties, dances, or tavern gatherings. These events allow players to interact with each other in a non-combat setting.
- Crafting: Some LARPing games include a crafting system where players can create items such as potions or magical items. This can involve gathering resources, learning recipes, and making the items themselves.



Non-combat interactions are essential to LARPing, as they allow players to engage with the game world in various ways beyond combat.

Roleplaying is a critical aspect of LARPing. It involves creating a believable and engaging character and staying in character throughout the game. Roleplaying can include anything from speaking in a different accent to using specific body language or mannerisms.

When creating a character, players should consider the character's backstory, personality, motivations, and goals. This will help them make an interesting and engaging character for other players to interact with. Players should also consider their character's relationships with other characters and any conflicts or alliances they may have.

Staying in character is an integral part of roleplaying. Players should speak, act, and react as their character would in a given situation. This can take some practice, but it helps to immerse players in the game world and create a more enjoyable experience for everyone involved.



"THESE GAMES ARE WHAT YOU MAKE THEM. DO NOT BE AFRAID TO GO FIND OR MAKE YOUR OWN FUN."

Combat and non-combat interactions are both crucial parts of LARPing. Players should strive to engage in both types of interactions to fully immerse themselves in the game world. Some players prefer one kind of interaction over another, which is okay. However, players should be open to trying new things and engaging with the game world differently.

Non-combat interactions and roleplaying are critical aspects of LARPing. They allow players to engage with the game world and other players in a variety of ways, beyond combat. In addition, by creating engaging characters and staying in character throughout the game, players can fully immerse themselves in the LARPing experience and create a memorable and enjoyable experience for everyone involved.



05/ HOW TO NAVIGATE YOUR FIRST FEW GAMES

If you're a new player to Live Action Role Playing (LARPing), your first few games can be overwhelming. There are many rules to learn, characters to interact with, and game mechanics to understand. However, with some preparation and a positive attitude, you can have a great time and make lasting memories. Here are some tips to help you navigate your first few games as a new player.

Before attending your first LARPing event, research the game you'll be playing. Visit the game's website, read the rulebook, and join any online forums or groups related to the game.

This will give you a better understanding of the game's mechanics, setting, and culture.

Try to attend a pre-game orientation or workshop. This will allow you to meet other players, ask questions, and learn more about the game before diving into the action.

When creating your character, choose one that fits your playstyle and interests. For example, do you prefer combat or non-combat interactions? Do you want to play a hero or a villain?

"YOUR FIRST FEW EVENTS CAN BE DAUNTING. TRY NOT TO WORRY ABOUT IT. ENJOY THE GAME AND DO AS MANY THINGS AS YOU ARE COMFORTABLE DOING. YOU WILL FIND WHAT YOU ENJOY!"

Consider your strengths and weaknesses as a player, and choose a character that will allow you to have fun and engage with the game world.

LARPing is all about immersion and experiencing things in a new way. Be open to new experiences, even if they're outside of your comfort zone. Try new interactions, engage with new characters, and be open to learning new game mechanics. Remember, everyone is there to have fun and enjoy the game.

Respect is an essential aspect of LARPing. Be respectful of the game's rules, other players, and the game world itself. Avoid breaking character, cheating, or engaging in behaviors that could harm other players' experiences. Remember, LARPing is a collaborative experience; everyone is there to have fun.

If you need clarification on something or need help, feel free to ask. Other players and game staff are usually happy to help and answer questions. It's better to ask for help than to make mistakes that could harm the game or other players.

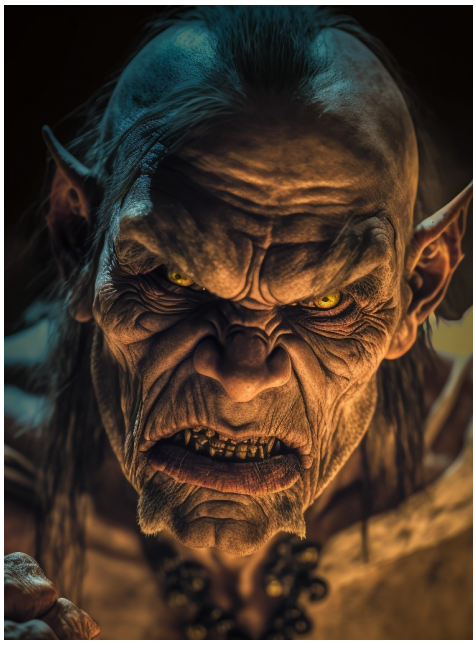
LARPing can be physically and emotionally demanding. Take care of yourself by staying hydrated, eating healthy foods, and getting enough rest. Take breaks when needed, and listen to your body.



LARPing is a unique and immersive experience that can be intimidating for new players. However, with some preparation and a positive attitude, you can have a great time and make lasting memories. By doing your research, choosing a character that fits your playstyle, being open to new experiences, respecting the game and other players, asking questions and seeking help, and taking care of yourself, you'll be able to navigate your first few games as a new player and fully immerse yourself in the game world.











CHAPTER

06

COMMUNITY AND CULTURE

06 / SOCIAL DYNAMICS IN LARPING

Live Action Role Playing is not just about playing a character or participating in combat. It's also a social activity that involves interacting with other players and building relationships within the game world. Understanding the social dynamics of LARPing can enhance your experience and help you develop meaningful connections with other players. Here are some important things to keep in mind.

LARPing involves both in-character (IC) and out-of-character (OOC) interactions. IC interactions refer to interactions between characters within the game world. In contrast, OOC interactions are interactions between players outside the game world. Therefore, it's essential to differentiate between the two and avoid breaking character during IC interactions.

However, OOC interactions are just as crucial as IC interactions when building relationships with other players. Take the time to get to know other players outside the game world and make genuine connections with them.

> "THE FRIENDS I HAVE MADE IN LARP ARE ONE OF THE MAIN REASONS I KEEP ON PLAYING. I LOVE SEEING ALL MY FRIENDS AND GETTING TO FIGHT WITH THEM."

Roleplaying is a crucial aspect of LARPing. It involves portraying your character's personality, beliefs, and motivations in a way that's consistent with the game world. In addition, through roleplaying, you can develop your character's backstory, personality, and relationships with other characters.

When interacting with other players, try to stay in character and make decisions that align with your character's personality and motivations. This will help you develop your character and build meaningful relationships with other players.

Many LARPing games have factions or groups that players can join. These groups have their own dynamics, hierarchies, and beliefs, and players can build relationships with other players within their group.

However, factionalism can also lead to conflicts and rivalries between different groups. It's important to avoid taking these conflicts too seriously and to remember that they're part of the game world. Outside of the game, try to maintain positive relationships with other players regardless of their faction.



LARPing can sometimes lead to conflicts between players. When conflicts arise, it's essential to communicate with other players respectfully and constructively. Avoid getting too emotionally invested in IC conflicts, and try to find a solution acceptable to all parties involved.

If you need help handling a conflict, seek the help of game staff or more experienced players. They can provide guidance and help you navigate the situation constructively.

The social dynamics of LARPing are an essential part of the game experience. By understanding the differences between IC and OOC interactions, focusing on roleplaying and character development, being aware of group dynamics and factionalism, and practicing effective communication and conflict resolution, you can build meaningful relationships with other players and enhance your overall LARPing experience. Remember, LARPing is a collaborative activity, and everyone is there to have fun and enjoy the game world.

"TRY NOT TO TAKE YOURSELF TOO SERIOUSLY. IT IS A GAME. TRY NOT TO TAKE OTHERS TOO SERIOUSLY EITHER. THEY ARE PLAYING A GAME."

06 / CREATING A POSITIVE COMMUNITY

One of the greatest joys of LARPing is building relationships with other players and creating a positive community within the game world. These relationships can enhance your experience, provide support and camaraderie, and make the game more immersive and enjoyable. Here are some tips for building relationships with other LARPers and creating a positive community.

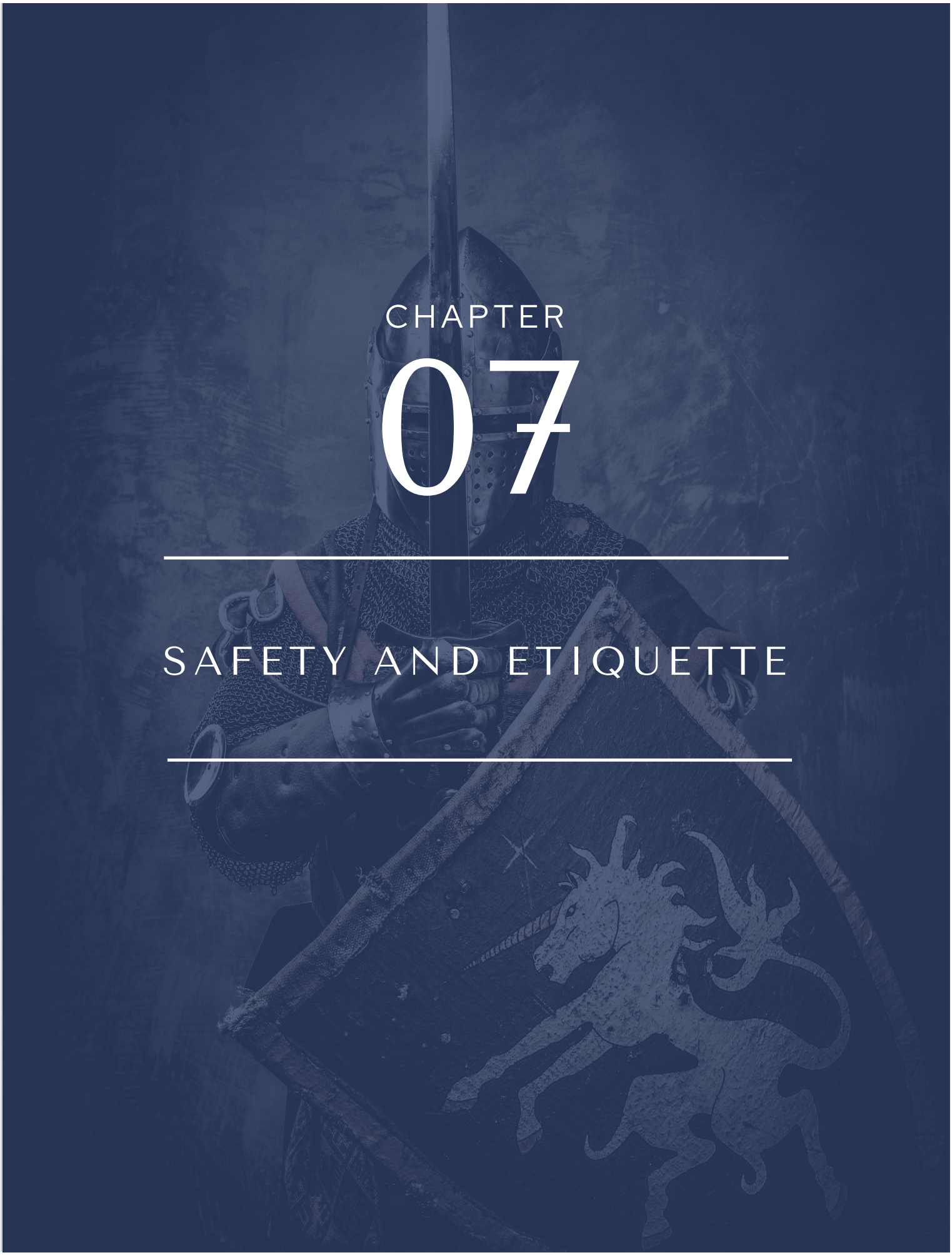
Many LARPing communities host social events outside of the game world, such as potlucks, movie nights, or game nights. Attending these events can help you get to know other players and build relationships outside the game world. These events also provide a space to discuss game-related topics, share strategies, and ask for advice.

LARPing is a collaborative activity, and building positive relationships with other players is crucial to the game's success. Work with other players to achieve common goals, share resources, and build alliances. Collaborating and cooperating with other players can create a more immersive and enjoyable game world for everyone.



One of the easiest ways to build relationships with other players is to be friendly and respectful. Greet other players when you see them, ask about their characters, and show interest in their stories. In addition, be respectful of other players' opinions, even if you disagree. Remember, everyone is there to have fun and enjoy the game world.

LARPing can be challenging, especially for new players. However, offering help and support to other players can go a long way in building positive relationships and creating a supportive community. Help new players learn the game mechanics, offer advice on character development, and provide emotional support when needed. Being a supportive member of the community can create a positive and inclusive environment for everyone.



CHAPTER

07

SAFETY AND ETIQUETTE

07/ SAFETY FIRST

Live Action Role Playing is an exciting and immersive activity that allows players to take on roles and interact with others in a fantasy world. However, like any physical activity, there are inherent risks involved. Therefore, safety should always be a top priority when participating in LARPing. This chapter will discuss the rules and guidelines you should follow to stay safe during LARPing.

Every LARPing event will have its own set of rules designed to keep players safe. Before participating in any LARPing event, ensure you have read and understood the rules. Then, if you have any questions or concerns, ask the event organizers for clarification.

Depending on the type of LARPing event you are participating in, you may need to wear safety gear such as helmets, gloves, and knee pads. Even if safety gear is not required, it is always a good idea to wear protective clothing and footwear to prevent injuries.

During a LARPing event, it can be easy to become so immersed in the game that you forget about your surroundings. However, it is crucial to remain aware of your surroundings at all times. Be mindful of obstacles such as trees, rocks, and other players, and be careful not to trip or collide with them.

LARPing involves physical activity and sometimes simulated combat. While getting caught up in the excitement can be tempting, it is essential to control your actions at all times. Never swing your weapon or throw a spell recklessly or dangerously. Always be aware of your surroundings and the players around you.

Clear communication is essential in LARPing. Always communicate clearly with other players and organizers, especially regarding safety concerns. If you see something that you believe is unsafe or potentially dangerous, speak up and let someone know.

LARPing can be physically demanding, so it is essential to stay hydrated. Make sure to bring plenty of water with you to the event and drink regularly throughout the day.

If you begin to feel tired or overwhelmed during a LARPing event, take a break. It is essential to listen to your body and rest when needed. In addition, taking breaks will help prevent injuries and ensure you can continue participating in the game safely.

LARPing can be a fun and rewarding experience. Still, it is crucial to prioritize safety. By following these rules and guidelines, you can ensure that you stay safe while still enjoying the immersive experience of LARPing. Remember to always be mindful of your surroundings, communicate clearly, and control your actions to minimize the risk of injuries.

Larping, or Live Action Roleplaying, is a unique and exciting way to immerse yourself in a fictional world and become someone else for a time. However, it's important to remember that larping is a social activity that requires interaction with other players. Therefore, proper etiquette is crucial to ensure everyone has an enjoyable experience. In this chapter, we'll discuss some guidelines for interacting with other players during a larping event.

When participating in a LARP, it's essential to respect other players' boundaries. This includes physical limitations, such as personal space, as well as emotional boundaries. Be mindful of others' comfort levels when engaging in physical contact or discussing sensitive topics. If someone expresses discomfort or requests that you stop a particular behavior, listen to them and adjust your behavior accordingly.

One of the critical aspects of larping is staying in character. This means behaving and speaking as your character would rather than as yourself. It can be tempting to break character and engage in out-of-game conversations, but this can disrupt the immersion for other players. If you need to discuss something out of character, try to find a private space away from the main action.

Metagaming refers to using the knowledge that your character wouldn't have to gain an advantage in the game. This can include using information from previous games or discussing your plans with other players outside the game. Metagaming can break the immersion and ruin the experience for other players, so it's essential to avoid it.

Larping is a social activity, and it's essential to be inclusive of all players. Avoid cliques and try to engage with players who may be new or less experienced. Be welcoming to all players, regardless of their background.

Conflicts can arise during a larp, whether between characters or between players. When conflicts arise, it's crucial to resolve them respectfully. Avoid personal attacks and try to find a solution that satisfies all parties involved. If necessary, involve a game master or mediator to help resolve the conflict.

By following these guidelines, you can ensure that everyone has an enjoyable and immersive experience during a larping event. Also, remember that larping is a social activity, and it's essential to be respectful and considerate of other players at all times.





CHAPTER

08

RESOURCES AND CONCLUSION



THANK YOU!

THANK YOU FOR READING THIS FIELD GUIDE. HOPEFULLY IT HAS HELPED YOU PREPARE FOR THE AMAZING WORLD AHEAD OF YOU. ENJOY YOUR TIME LARPING AND FEEL FREE TO REACH OUT IF YOU HAVE ANY QUESTIONS!

CONTACT



Check out Saint Godric's Youtube channel and make sure to subscribe. It has a wealth of information that you will find helpful in your quests and adventures.

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