

Be an Author: Build Your Story

1. The Story Spark 🎲

Every great author starts with a core idea. Let's build yours!

Instructions: Roll a 6-sided die to select your story elements, or choose your favorites from each column. Circle your selections.



Roll	1. Character	2. Setting	3. Conflict
1	A time-traveling historian	A crumbling, ancient castle	A powerful artifact goes missing
2	A grumpy, brilliant chef	A deep-sea research submarine	The power systems suddenly fail
3	A stray dog with a secret	A futuristic city in the clouds	Being chased by a shadowy figure
4	A highly competitive gamer	An abandoned amusement park	Trapped in a mysterious time loop
5	A clumsy wizard-in-training	A dense, glowing forest	A spell goes horribly wrong
6	A brilliant teen detective	A train traveling cross-country	Everyone forgets who they are

2. Storyboard Your Plot 🖍️

Authors often visualize their stories before writing a single word.

Instructions: Sketch out the three main parts of your story in the boxes below. Don't worry about perfect art—stick figures are fine! Write a one-sentence caption under each drawing to explain the action.

Answer Key

3. Write Your Opening Hook 🖋️

Answer:

(Student responses will vary based on their story selections. Look for an engaging hook, descriptive language, and a clear connection to the prompt they rolled/selected.)